

TAPESTRY WORKSHOP

JUNE 23 - 25, 2015

UNIVERSITY OF VIRGINIA
DEPARTMENTS OF COMPUTER SCIENCE
AND ENGINEERING & SOCIETY

Participant Name

attended and was an active participant at an NSF-sponsored educational workshop on the attraction and engagement of diverse high school students to computer science. The workshop ran for twenty-two hours over three days. The workshop considered methodologies, practices, strategies, and examples for teaching Computer Science in a manner effective and engaging to all students.



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